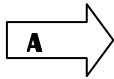


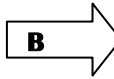


HOW TO BET

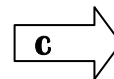
You can place a bet or cash in your winning tickets at any window. And it's as simple as A...B...C. Just place your bet in this order:



AMOUNT. Tell the clerk how much you want to bet on each individual wager, such as "two dollars to show," or "five dollars to win," etc.



TYPE OF BET. Say: "win," "place," or "show." You can also bet other combinations. We'll explain those in a minute.



PROGRAM NUMBER. State the number of the horse (or horses) you wish to bet on.

BET ANY AMOUNT

You may bet any amount **over the track's minimum wager**, on any type of bet: \$2, \$3, \$13, \$20, etc...

UP TO SIX BETS PER TICKET

The system 1000 will accommodate up to size (6) separate lines of bets on each ticket. Daily Double and Exacta bets, including boxes and wheels, may be included on the same ticket as Win, Place or Show wagers.

ERROR CORRECTIONS

If a mistake has been made on your order, inform the teller **BEFORE LEAVING THE WINDOW**. No errors will be corrected after you have left the window. **PLEASE CHECK YOUR TICKET AND CHANGE.**

ADVANCE WAGERING

Another feature of the System 1000 is advance wagering. You may now bet on any future race on the current program.

PREVIOUS DAYS' TICKETS

Winning tickets from previous race days may be cashed at any window unless a special window is designated.

CASH AT ANY WINDOW

The red customer display will show how much you won. **Bet against the winnings, if you like.** The terminal will update the balance.

TYPES OF BETS

WIN. The first horse to cross the finish line wins. You win if your selection finishes first.

WHAT THE ODDS MEAN (Based on a Winning \$2.00 Wager)

1-9 pays...\$2.20	6-5 pays...\$4.40	5-2 pays...\$7.00
1-5 pays...\$2.40	7-5 pays...\$4.80	3-1 pays...\$8.00
2-5 pays...\$2.80	3-2 pays...\$5.00	7-2 pays...\$9.00
3-5 pays...\$3.20	8-5 pays...\$5.20	4-1 pays...\$10.00
4-5 pays...\$3.60	9-5 pays...\$5.60	9-2 pays...\$11.00
1-1 pays...\$4.00	2-1 pays...\$6.00	5-1 pays...\$12.00

PLACE. The second horse to cross the finish line places. You collect if your selection finishes either second or first.

SHOW. The third horse to cross the finish line shows. You collect if your selection finishes third, second or first.

DAILY DOUBLE. You win if you pick the winners of the first and second races. To bet you say "\$2.00 daily double on 3 (your pick to win in the first race) and 5 (your pick to win the second race). Check the official program for the designated daily double races.

EXACTA/PERFECTA. As the name implies you must select the winner and the second - place horse in exact order of finish.

DAILY TRIPLE. You win if you pick the winners of the first, second and third races. To bet you say "\$2 daily triple on 3 (pick your win in the first) and 5 (your pick to win in the second race) and 9 (your pick to win in the third race). Check the official program for the designated daily triple races.

PICK SIX. The object here is to correctly choose the six official winners of the races designated as Pick Six races. The System 1000 offers Pick 3 through 10 wagering, also.

BETTING TECHNIQUES

BOX. Select any number of horses (usually 3 or more) in your bet. The box covers all combinations of those numbers as you are actually making multiple wagers on those numbers. **You collect** on an exacta box if **any two** finish first and second in **any order**.

POPULAR BOX BETS

Exacta			
2 horse box	2 bets	6 horse box	30 bets
3 horse box	6 bets	7 horse box	42 bets
4 horse box	12 bets	8 horse box	56 bets
5 horse box	20 bets	9 horse box	72 bets

WHEEL. Pick a horse to finish first (or second or third) with any other possible combination of horses. You collect if your "wheel horse" finishes in the position you chose, which is a very popular way to play the daily double and exacta.

EXOTIC WAGERS

Betting exotics is attractive to many gamblers as the payoffs are generally greater than straight wagering. However, the odds against cashing a ticket are also greater. Minimum bet is listed in race heading of program.



EXACTA/PERFECTA

To win you must select the first TWO finishers of a race in the EXACT order.



DAILY DOUBLE

To win you must select the winners of the first and second races in combination and wager before the first race is run. To bet you would say: "\$2 daily double on 3 (your pick to win the first race) and 5 (your pick to win the second race). Check the official program for the designated daily double races.



DAILY TRIPLE

Like the daily double, but you must select the winners of the first, second and third races in combinations before the first race of the triple is run. Check the official program for the designated daily triple races.










TRIFECTA

To win you must select the first three finishes of a designated race in the EXACT order.



PICK 6

To win you must select the winners of six consecutive races. Most tracks provide cards with specially marked boxes for each race. The bet will cost you \$2 if you only pick one horse in each race. However if you want to increase your chances of winning by picking more, the price goes up accordingly. Look at the example below to learn how to figure your costs. Multiply the number of picks in RACE 3, by the number of picks in RACE 4 by the number of picks in RACE 5, and so on through RACE 8. That number is multiplied by \$2 to come up with your cost. It can get expensive, but if you get some friends to go in with you, you can reduce your personal loss greatly. When no one correctly selects all six winners, 40% of the net pool (the sum of the money wagered minus the takeout) is divided and paid to those selecting five and four winner, and 60 percent of the pool goes into a carryover pool (to be added to the money wagered on the next racing day) until all six are correctly picked.

# picks	#picks	#picks	#picks	#picks	#picks	Total
						
Race 3	Race 4	Race 5	Race 6	Race 7	Race 8	Cost 30 Selections

X \$2 =



QUINELLA WAGERING

This bet consists of picking the top two finishers in a race regardless of their order, normal cost is \$2.



BOX OR "BASEBALL"

You may choose more than two horses as a way to increase your chances of winning. The box covers all combinations of those numbers as you are actually making multiple wagers. You collect on an exacta box if any two finish first and second in any order.

3 Horse Box	3 Bets	Cost \$6.00
4 Horse Box	6 Bets	Cost \$12.00
5 Horse Box	10 Bets	Cost \$40.00
6 Horse Box	15 Bets	Cost \$60.00
7 Horse Box	21 Bets	Cost \$84.00